Giants: Citizen Kabuto Crack Game Download



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About This Game

Before man climbed down from the trees to shop in megastores and drink cappuccino, before the Earth wadded itself into a cool blue ball, before the Moon even existed, there was the Island. The Island, a massive fragment of a long-lost planet, hurtling blindly through space. Upon the surface of this paradise wanders the giant, Kabuto. Little does Kabuto know that the Island was home to others before him. In the oceans, there dwells a matriarchal race called the Sea Reapers. In their pride, they created Kabuto, as a defense against intruders. But Kabuto became conscious of himself, his loneliness, his pain - and he went berserk. Space castaways, the Meccs piloted their ship through space, looking for their missing friends. If you haven't guessed already, they ended up on the Island. Faced with yet another unscheduled layover while on their way to Planet Majorca, the Meccs

decide to make the best of their temporary home. Just their luck - the natives are already embroiled in their own little war, and the Mecc visitors are most unwelcome!

Meccaryns... Sea Reapers... Kabuto... One island isn't big enough for the three of them.

- Three unique races, each with a totally different gameplay experience
- Bawdy humor that will keep you laughing throughout the game
- One of the most original games ever created
- original version from 2000

Title: Giants: Citizen Kabuto Genre: Action, Adventure, RPG Developer: Planet Moon Studios Publisher: Interplay Release Date: 7 Dec, 2000

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Minimum:

OS: Windows (XP, Vista, 7, 8, 10)

Processor: 1 GHz Processor (1.4 GHz recommended)

Memory: 256 MB RAM

Graphics: NVidia or ATI/AMD 3D graphics card compatible with DirectX 7 (compatible with DirectX 9 recommended)

Storage: 1100 MB available space

English







the concept of the game is wonderful, and the artistic way they are handling the creatures of the game is really great. However, I kept having issues of the game randomly crashing on me, whenever I changed one of the settings. I will give the game a few months before buying it again.. boring buggy game. You end up with pain rather quickly even without the dlc so paying \$2.00 for a Master who you will get and can get for free and top of that this master only has one useful jutsu unless you get the hidden cloud map and are good at knocking players off with Push because Pull is just plain Garb. Already been thinking about doing that for years, game.. Barring the voice of the anouncer is the real chalenge of this game.. I did enjoy this game unlike most people.. ITS A REALLY FUTURISTIC KIND OF SOCCER whoops sry for caps ahhemm anyways there are 6 weapons in the game my favorite weapon is the shock cannon its a really hard beam to get but its worth it so il; give it a 5\/5 its a awsome game to add to your collection. Save the pandas! 10/10

Basically this is what The Witness was supposed to be.. I just want to turn off the auto shot. Like clicking the aims..... funny small game. The core concept is interesting and fun but for me it just has so little replay value. It's a quick time filler but nothing to get excited about.

Certain classes will want to avoid some enemies and traps etc and be fine with others. Ultimately it comes down to pure random which of these come up and then (especially early when you have less abilities) it becomes pure random if you win or lose the ones you choose to go to.

The different dungeons dont have different traps or enemies, just a different "passive" ability for being there and a different end boss, this doesnt really give a unique feel to them. It also feels like some of the harder ones are literally impossible without having leveled up a class and being really lucky, rather than being tactical. But to level up the classes is just a chore of playing them over and over.

The classes dont really get any unique abilities as such, just different ways to obtain a black dice.

You can play as 2 classes at the same time but for me that doesn't add anything to the game for me just makes it more complicated.

I got it on sale and technically got my moneys worth as played 5 hours, but those hours were not as fun as if I had just played games I already owned again. Such a cute game. Made me almost vomit. I love it.. worth \$100 :D best game evehr. Could be a great game like Spelunky if it wasn't so damn frustrating. I kept dying because of things that weren't explained well and then I had to repeat a bunch of easy steps to get back to where I was. It's also annoying how it doesn't take up the whole screen almost like it was meant for ipads and not PC.. Dark God strikes again. This DLC is close to being an entirely new game and is well worth the money. New classes, new land mass, new story, etc. You would be a fool not to buy this.. An awesome game. Really like the Art and of the Arenas. I am an absolute fan of nearly any arena shooter in which way ever performed. But I could not really test it more than Training and a Bot Match because my PC is so bad that even on potato mode I can't get stady 30fps ;(So I refunded the the game which I am really sorry about, but for what should I give money when I can not afford any better PC components.... Maybe one day. ;)

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